



# ***SUPER 7 SUMMER LEAGUE LEAGUE/MATCH RULES 2021***

## **NUMBER OF PLAYERS**

Games are played with six field players and a keeper; minimum number of players on the field is five. Each team must provide referee with a paper roster before the game with the player's names and associated jersey numbers. Guest players are allowed in regular season games- NO GUEST players allowed for the Tournament. Coach's names must be on the roster.\* There must be a Coach/adult with each Super 7 team at each game.

## **SUBSTITUTIONS**

Substitutions allowed "on the fly". Subs must stand at midfield before entering the game. Players are required to step off the field before the sub steps on. Referees do not need to stop the game for a substitution.

## **PLAYER EQUIPMENT**

Shin guards are MANDATORY and must be completely covered by socks.

## **UNIFORMS**

Permanent numbers are required on all jerseys. No numbers may be made using tape. Home teams (listed first on schedule) are required to wear pennies if primary colors conflict (no shirts vs. skins).

## **THE GAME**

The game will have two 30-minute halves with a 5-minute halftime. Offside does not apply. In case of a tie, game will finish as a tie. A forfeit will be awarded if the opposing team is not ready to play (cannot field the minimum # of players) within 5 minutes of scheduled start time. The schedules will not allow for grace periods longer than 5 minutes. There will be no grace period allowed if each team has a minimum of 5 players at scheduled start time.

## **OVERTIME (TOURNAMENT ONLY)**

Overtime is a 5-minute sudden death (first team to score wins). If score remains tied after first 5 minutes, the game will go to FIFA penalty kicks (10 yards away). HS rules- players taking the penalty kicks do NOT have to be on the field at the end of the game.

## **3-LINE VIOLATION**

A player is guilty of a 3-line violation when he/she passes, throws, or kicks the ball across 3 lines (Top of Goal Box, mid field and opposite Goal Box line) in the air or on the ground towards the opponent's goal without touching or having been played by another player on either team. An indirect kick will be awarded to the opposing team at the point where the ball crossed over the first line.

# ***SUPER 7 SUMMER LEAGUE***

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(CONT.)

### ***FOULS AND FREE KICKS***

All direct and indirect fouls apply. Opposing players must remain at least 5 yards from the ball. Penalty Kicks will be taken from 10yards (10 paces) away.

### ***GOALKEEPERS***

Once the keeper HAS CONTROL of the ball, they have 6 seconds to put the ball back in play. Failure to do so will result in an indirect free kick. Keepers may not throw, punt, or drop kick the ball over three lines.

### ***THROW-INS***

3-line violation applies for throw-ins. Keepers may not play throw-ins from their team with their hands.

### ***GOAL KICKS***

Taken within 6-yard box. No goal allowed directly from goal kick. 3-Line rule applies.

### ***CORNER KICKS***

Goals can be scored directly on corner kicks. Opposing players must be at least 5 yards away.

### ***MISCONDUCT***

Ejections for Violent Conduct/ fighting or any other actions deemed violent and/or profane language. Offensive language can also be asend off depending on how it is used, directed, etc. and will result in suspension; the offending player serving a minimum of a 1 gamesuspension; their team will play one player down the remainder of that match. Should a player accumulate two yellow cards in onematch, their team will play down one player for the remainder of that match

### ***REFEREES***

One referee will be assigned to each match.

### ***INCLEMENT WEATHER***

All coaches will be sent a text message/email if games are canceled due to poor weather. The game will be rescheduled if lightning strikes prior to the conclusion of the first half. If lightning strikes in the second half, the game is terminated and deemed final.